Regular Polygons and Tessellations

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Regular polygor	ns are	_ and	·
A regular quadrilateral is acalled what?		and a regula	three-gon is
The sum of the	vertex angles of any pol	ygon: triangulati	on exercise.
entity	what is it?	sum for any polygon	size for <u>regular</u> polygon
Vertex angle			
Exterior angle			
Central angle			
What is a poly	gonal region?		
	is an arrangement of confies two conditions:	ngruent polygons	s that covers the
(A)	(B)		
Show tessellation	on with these shapes if p	possible:	

Which <u>regular</u> polygons will tessellate the plane?